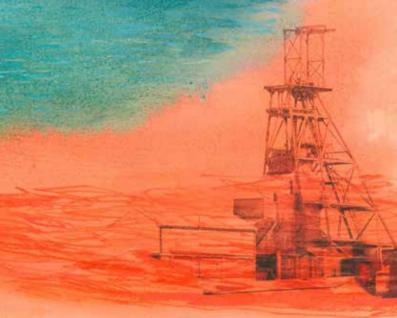
Discover the colours and textures of Geevor



We invite you to use this booklet and map to explore Geevor in a different way.

What textures will you find?

Heavy bumpy rocks, weatherbeaten wooden doors, cold riveted rusted machinery, flaking old yellow paint, smooth painted metal, wild grasses with spiky edges, seasonal flowers with soft petals?



What colours will you see?

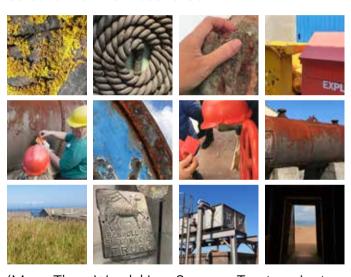
The grey blue sea, red glistening paths, bright yellow machinery in front of blue doors, shiny silver tin, the oranges hues on all the clothing in the Dry?



What will you discover today?

We have been exploring the textures and colours of Geevor within workshops, with local groups of young people with additional needs and/or disabilities, people with dementia and their families and carers

Here are some interesting textures and colours that we discovered.



'More Than Words' is a Sensory Trust project, funded by National Heritage Lottery Fund.

We are working with industrial heritage sites across Cornwall to ensure that more people of all abilities can enjoy and engage with these amazing places.

Where to explore







The Winder House



The Compressor House



The Hard Rock Museum



The Dry



Outside at Geevor

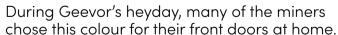


we call this colour: Trafalgar Blue



Trafalgar Blue is the colour of many of the wooden doors of buildings above ground.





How many different blues and textures will you spot today?

we call this colour: **Detonator Red**

DETONATO TRANSIT

Red is important and can mean danger!

Spot this on detonator room doors, smooth hard hats, cold circular handles, ventilation grills and bumpy embossed logos.



Find it on important switches which helped pump the air and the water from the Compressor House down to the Miners deep down underground.

we call this colour: Weathered Copper



This colour can be found on the floor of The Mill, weathered into pools of layered colours. The green really pops out.



are many greens and textures in the plants all around Geevor.

Deep underground it can be found where over time drips of water have created mineral deposits on the timbers in Wheal Mexico.

we call this colour: Red Sea, Pink Foam



If the miners saw the river running down and pink foam flowing over the cliffs turning the sea red, they knew there had been a good day's mining.



Iron oxide is a waste product of mining tin and would be washed down from the Mill into the sea.

Can you see the deep red, purple and orange paths and sparkling, rough waste materials left behind?

we call this colour: Mucker Yellow



Tonne after tonne of pay dirt, blasted out, shifted, moved and tipped. Repeat, hour after hour, day after day.



the locos to move the

muckers and wagons that carried the pay dirt to be processed into tin.

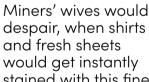
Teamwork was crucial. Time was money!

How many different yellows and textures will you spot today?

we call this colour: Iron Oxide Dust



Even after a shower. the fine orange dust oozed from the pores on the miners' skin.





stained with this fine, powdery, orange iron oxide dust.

One former miner said, "Even after the mine, closed, 'Eau de Cologne Mining' oozed from our pores for many months."

we call this colour: Blackest Black



Close your eyes. Really tight. It's dark isn't it?

But not as dark as being deep underground in the mine and your light went out!



That is what one former miner describes as, "The blackest black, a perpetual darkness. So dark that you could not see your hand in front of your own face."

we call this colour: Mizzly Grizzly Grey



This is the colour of the horizon where the sky meets the Atlantic Ocean in the distance.

Add a good dollup of Cornish mizzle, that soaks you from head to foot and some hazy



clouds that hang without moving in the sky.

That's the colour of 'Mizzley Grizzly Grey'.

It's also the colour of rough stone, shiny tin and cold, lumpy machinery at Geevor.

We invite you to keep exploring and Use these pages to note down other textures discovering textures and colours here at and colours you find. Geevor, at home and in other places. You could draw a picture, try a texture rubbing and give your colour a name.

Thanks to the families of the Dreadnought Centre, members of Paul Nature Group, the Geevor team and Ellie Williams for all the inspiration.

Created for Geevor as part of 'More Than Words' a Sensory Trust project funded by the Heritage National Lottery Fund, thanks to the National Lottery players.







